



Minitar MVA11A

VoIP ATA (SIP)

User Manual

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FCC Part 68

This equipment complies with Part 68 of the FCC Rules. On the bottom of this equipment is a label that contains the FCC Registration Number and Ringer Equivalence Number (REN) for this equipment. User must provide this information to the telephone company upon request.

The REN is useful to determine the quantity of devices you may connect to the telephone line and still have those entire devices ring when your number is called. In most, but not all areas, the sum of the REN of all devices connected to one line should not exceed five (5.0). To be certain of the number of devices you may connect to your line, as determined by the REN, you should contact your local telephone company to determine the maximum REN for your calling area.

If the modem causes harm to the telephone network, the telephone company may discontinue your service temporarily. If possible, they will notify you in advance. But if advance notice isn't practical, you will be notified as soon as possible. Users will be advised of your right to file a complaint with the FCC.

The telephone company may make changes in its facilities, equipment, operations, or procedures that could affect the proper operation of your equipment. If they do, you will be notified in advance to give you an opportunity to maintain uninterrupted telephone service.

If you experience trouble with this modem, please contact your dealer for repair/warranty information. The telephone company may ask you to disconnect this equipment from the network until the problem have been corrected or you are sure that the equipment is not malfunctioning.

This equipment may not be used on coin service provided by the telephone company. Connection to party lines is subject to state tariffs.

FCC Part 15

The modem generates and uses radio frequency energy. If it is not installed and used properly in strict accordance with the user's manual, it may cause interference with radio and television reception. The modem has been tested and found to comply with the limits for Class B computing devices in accordance with the specifications in Subpart B, Part 15 of the FCC regulations. These specifications are designed to provide reasonable protection against such interference in a residential installation. However, there is no guarantee that interference will not occur in a particular installation. FCC regulations require that shielded interface cables be used with your modem.

If interference does occur, we suggest the following measures be taken to rectify the problem:

- 1) Move the receiving antenna.
- 2) Move the modem away from the radio or TV.
- 3) Plug the modem into a different electrical outlet.
- 4) Discuss the problem with a qualified radio / TV technician.

CAUTION:

Changes or modifications not expressly approved by the party responsible for compliance to the FCC Rules could void the user's authority to operate this equipment.

Cable connections:

All equipment connected to this modem must use shielded cable as the interconnection means.

Notes:

Operation is subject to the following two conditions:

- 1) This device may not cause harmful interference, and
- 2) This device must accept any interference received including interference that may cause undesired operation.

Chapter 1 Introduction

1.1 Overview

The Minitar VoIP ATA (Analog Telephone Adapter) provides an easy way to make low cost phone calls via the Internet using your existing broadband Internet service. The VoIP ATA is optimized to suit the growing demand for VoIP applications, and it provides a single, highly-integrated and cost-effective solution.

The device has a WAN port to connect to the Internet via a router/modem, and a LAN port to allow a PC to be connected to the device and to also access the Internet via the device and the WAN connection.

The device complies with the SIP v1/v2 standard. You will need to have a VoIP Service Provider (VSP) or SIP server account to make phone calls to other SIP devices or to PSTN phones.

The VoIP ATA device WAN port can be set up as PPPoE client, Static IP or DHCP client to connect to the internet via a modem / router.

It provides a Network Address Translation (NAT) function to allow the Internet WAN connection to be easily shared with a PC or other network device connected to the LAN port..

1.2 Features

Key features

STUN (Simple Travel of UDP over NAT)

Dynamic DNS

DMZ & VLAN Function

DHCP (dynamic host configuration protocol) server and client

NAT (network address translation)

VoIP Features

Voice codecs

G.711:64k bit/s (PCM)

G.723.1: 6.3k / 5.3k bit/s

G.726: 16k / 24k / 32k / 40k bit/s (ADPCM)

G.729A: 8k bit/s (CS-ACELP)

G.729B: adds AD & CNG to G.729

Voice Quality

VAD(Voice activity detection),

CNG (Comfortable noise generator)

LEC (Line echo canceller)

Packet Loss Compensation

Adaptive Jitter Buffer

Call Functions

Call Hold

Call Waiting

Call Forward

Caller ID

3-Way Conferencing

DTMF Function

In-Band DTMF

Out-of-Band DTMF

SIP Info

Phone Function

Volume Adjustment

Speed dial key

Phone book

Security

MD5 for SIP authentication (RFC2069/ RFC 2617)

Password protected system management

Ethernet Interface

Compliant with IEEE 802.3 and 802.3u 10/100 Mbps

HTTP Web-Based Management

Firmware upgrade by UI

WAN and LAN side connection statistics

Configuration of static routes and routing table

Password protected access

1.3 PC System Requirements

- 1) Ethernet Network Interface Controller (NIC) RJ45 Port
- 2) Web Browser eg MS Internet Explorer, Firefox, Opera

Chapter 2 Installation

This chapter offers information about installing the VoIP ATA. If you are not familiar with the hardware or software parameters presented here, please consult your service provider for the values needed.

2.1 Checklist

Check the shipping box carefully to ensure that the contents include the items you ordered. If any of the items are missing or damaged, contact your local distributor. The contents of your carton may vary depending on your service provider.

Contents description

- 1) VoIP ATA for home/office use
- 2) Installation and Operation Guide (this publication)
- 3) Power supply with 9V AC / 1 Ampere power adapter
- 4) RJ-11 telephone cable (1.8m)
- 5) Ethernet cable Ethernet category 5 twisted pair cable (1.8m)

2.2 Front Panel LEDs

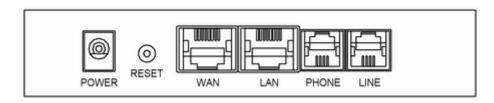
VoIP ATA with 1FXO & 1FXS Ports



LED	State	Description
POWER	ON	When the router power is on.
WAN	ON	When the device is connect to a Router.
	Flashing	Data transfer.
LAN	ON	When the device is connect to a PC.
	Flashing	Data transfer.
PHONE	Flashing	When the phone is off hook.
	OFF	When the phone is on hook.
SIP RDY	ON	The SIP number is registered.
LINE	ON	The PSTN Line is connected.

2.3 Rear Panel Ports

VoIP ATA with 1FXO & 1FXS Ports



Connector	Description
POWER	Power connection to 9VDC supply.
RESET Switch	Reset button to restart the ATA when pressed briefly.
	The ATA will restore default settings when button held pressed until reboot.
WAN	The device connection to a router or DSL modem/router.
LAN	PC connection to the device.
PHONE	Analog phone connection to the device.
LINE	PSTN line connection to the device. (Only specific models have this port.)

2.4 Hardware Installation

This section describes how to connect and configure the device.

Step 1.

Connect to DSL/Cable Modem or Broadband Router.

Connect the ATA WAN port directly to the LAN port of these devices.



Step 2.Connect a Phone to the RJ-11 Phone Port.



Step 3.Connect the PSTN line to the RJ-11 Line port.



Step 4.

Connect the Power Adapter to the Router.

Connect the power adapter to the port labeled POWER on the rear panel of router.



Chapter 3 Configuration

3.1 Determine your connection settings

Before you configure the gateway; you need to know the connection information supplied by your ADSL service provider or just set it as a DHCP client.

3.2 Connecting the Gateway to your network

LAN: Because the ATA Gateway acts as a DHCP server by default, you should set your PC as DHCP Client to automatically accept the IP Address from the Router.

WAN: There are several different operating modes for the WAN connection and you need to know which mode is necessary for your system. These modes are DHCP client, PPPoE, Fixed IP.

3.3 Configuring with Web Browser

The default address of the ATA is 192.168.3.1'

To configure the router, open your browser, type 'http://192.168.3.1' into the address bar and click 'Go' to get to the login page. Save this address in your Favorites for future reference. The default login is *admin* and the password is *admin*

Note: It is advisable to change the administrator password later to safeguard the security of your network.



3.3.1 Setup Wizard - WAN Settings



The Setup Wizard is an easy way to set up the VoIP ATA quickly.

In the first step, you can set the LAN mode and WAN IP type. When you are finished changing the settings, click the **Next** button to move to the next page.

3.3.2 Setup Wizard - SNTP Settings

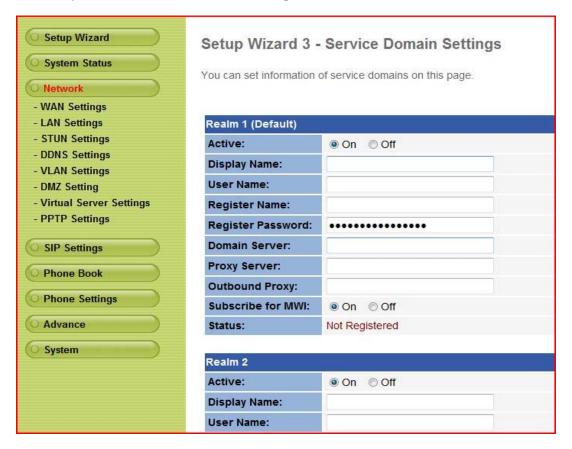


In this page, you can set up the SNTP server for maintaining the time of day clock.

You can setup the primary and secondary SNTP Server IP Addresses to get the date/time information. Also you can set the Time Zone based on your location, and also how often to synchronize the clock.

When you finished the settings, click the **Next** button to move to the next page.

3.3.3 Setup Wizard – Service Domain Settings



In this page, you set up the SIP server settings. You need to input the account details as provided by your VSP or SIP provider. You can register up to three VSP/SIP accounts (Realms).

By default, outgoing calls will be made via the first SIP Realm account.

Notes:

1. Selection of the Realm to be used for outgoing calls may be changed by using the IVR Set Realm function from the phone dial pad (see Sect Sect 3.11) as follows:

Dialling "1*", "2*", "3*" sets the default to Realm 1, 2, 3 respectively. Dialling "0*" sets the default to PSTN

2. Dialling "0*" ahead of a number will switch to the PSTN line (giving second dial tone), and the number will be dialed out on the PSTN line for that call.

Incoming calls may be received via all three Realm accounts if they are correctly registered.

- -- To set up each Realm, click on **Active** to enable the Realm dialog box, then you can input the following items:
- -- **Display Name**: The name you want to display.
- -- User Name: The User Name from your ISP.
- -- Register Name: The Register Name from your ISP (often the same as User Name).
- -- Register Password: The Register Password from your ISP.
- -- Domain Server: The Domain Server from your ISP.

- -- Proxy Server: The Proxy Server from your ISP (often the same as Domain Server).
- -- **Outbound Proxy**: The Outbound Proxy get from your ISP. If your ISP does not provide the information, then you can leave this item blank.

When you finished the setting, click the **Submit** button to apply the settings.

You can see the Registration Status in the **Status** item. If the item shows "Registered", then your ATA Gateway has successfully registered to the ISP, you can make a phone call. If not, check the details for correctness.

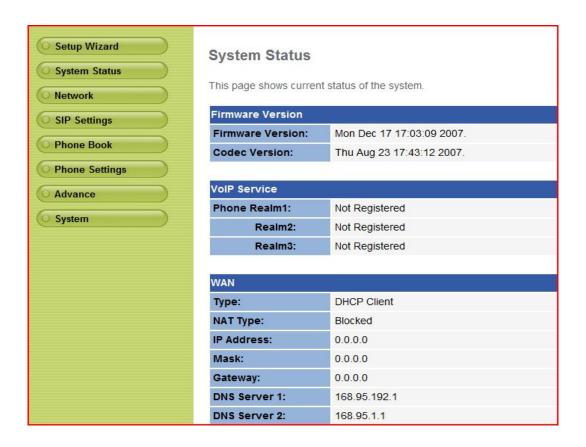
If you have more than one SIP account, you can follow the steps to register to the other accounts.

Click the **Next** button to move to the next page.



After you finish the setup wizard, please ensure that you click the **Save** button to save the settings into the device memory. The device will reboot after saving the settings.

3.4 System Status



You can check the System status page for the following information:

Firmware version VoIP Service status WAN, and LAN status.

3.5 Network Settings

3.5.1 WAN Settings



Lan Mode

If you set the LAN Mode as NAT (default) the device the ATA device will provide Network Address Translation between the WAN to LAN ports.

If you set the LAN Mode as Bridge, the device will by-pass all the packets from WAN to LAN directly.

WAN Setting

There are three modes available for the WAN IP address setting: Fixed IP, DHCP Client and PPPoE.

You can choose one to suit your situation.

If the WAN port is connected to a router, use DHCP (default) to get an address automatically, or Fixed IP to set an address manually.

If the WAN port is connected directly to a modem, you may need to use the PPPoE setting set up the connection to your ISP.

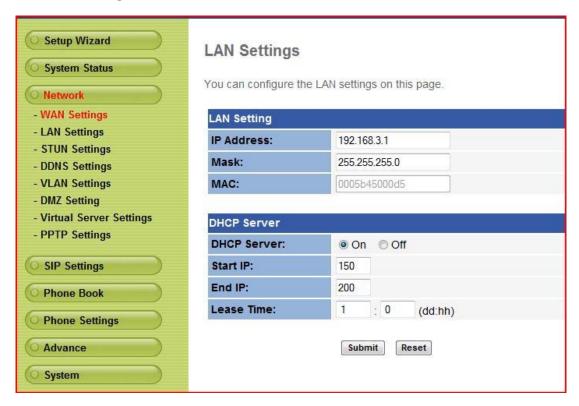
PPPoE Setting

If you set the WAN as PPPoE Client, you need to fill out the PPPoE user name and password given by your ISP.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.5.2 LAN Settings



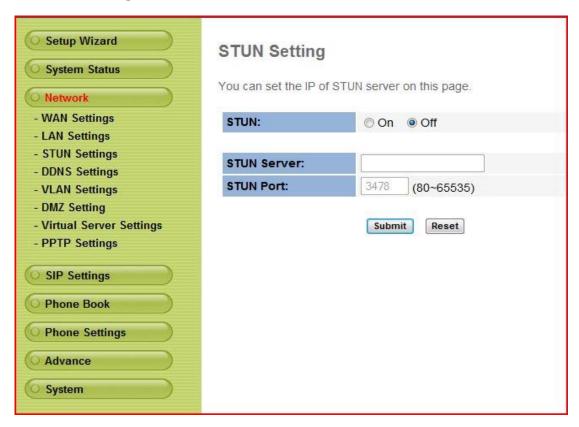
You can change the LAN IP address, and enable or disable the DHCP server on this page.

The default LAN IP address for the ATA device is 192.168.3.1 and DHCP is enabled to allow a PC or other device connected to the LAN port to obtain an IP address in the default range (.150 to .200) automatically on this subnet.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.5.3 STUN Settings



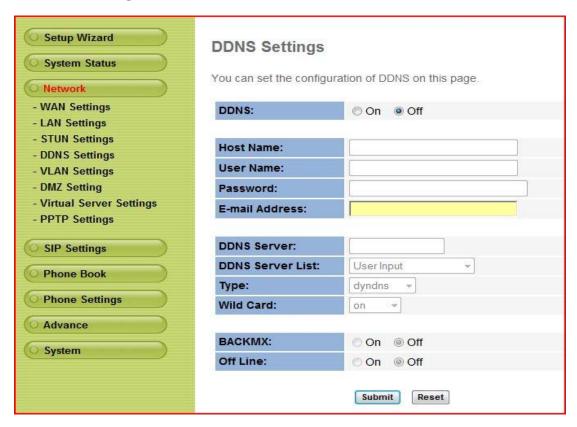
You may setup a STUN server for VoIP Phone service if required.

This can be useful if operating behind a firewall but is otherwise not normally required and may be left set to Off.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.5.4 DDNS Settings



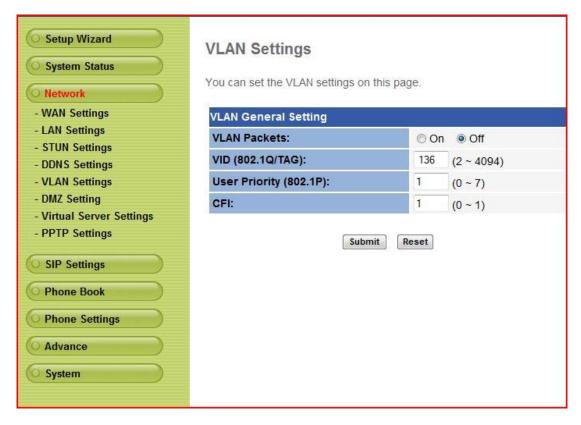
Dynamic DNS allows you to register and update a dynamic IP address with one of many available dynamic DNS service providers.

This allows Internet access to a FTP or Web service for example, running on your PC connected to the LAN port of the ATA, using DNS-like address.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.5.5 VLAN Settings



You can enable the VLAN function at this page.

There are two parts in this page. First one is to set the packets related to the gateway, and the second part is if you use the VLAN setting in the NAT Mode.

There are two kinds of destination packets that will come from the ATA gateway's WAN port, one kind of packet will go to the ATA gateway, and the other will go through the LAN port to the PC.

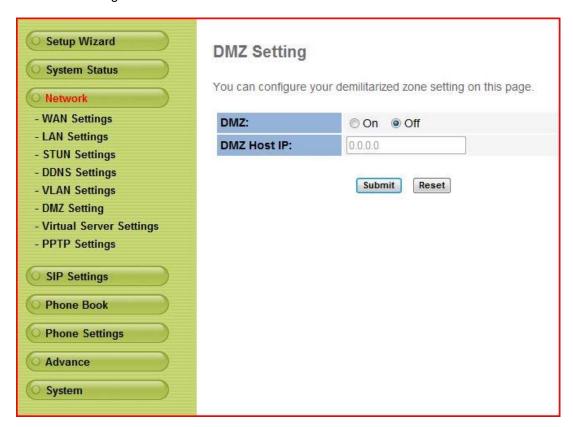
- -- **VLAN Packets**: if you enable the first VLAN Packets and set the VID, User Priority, and CFI, then all the incoming packets will be checked with the IP Address and the VID.
- -- VID: Set as directed by your service provider.
- -- **User Priority**: Defines user priority, giving eight (2^3) priority levels. IEEE 802.1P defines the operation for these three user priority bits. Usually this will be defined by your service provider.
- -- **CFI**: Canonical Format Indicator is always set to zero for Ethernet switches. CFI is used for compatibility reason between Ethernet type network and Token Ring type network. If a frame received at an Ethernet port has a CFI set to 1, then that frame should not be forwarded as it is, to an untagged port.

When you enable the first VLAN Packets and set the VID, User Priority, and CFI, then all the incoming packets with the ATA gateway's IP address and the same VID will be accept by the ATA gateway. If the incoming packets with the ATA gateway's IP address but the different VID then the packets will be discarded by the ATA gateway.

Other incoming packets with different IP address will go through the LAN port to the PC. **NAT VLAN Setting**: When you set your device in NAT mode, the ATA gateway can help you to filter unwanted incoming packets. You can separate the other devices connected behind the ATA gateway into four VLAN groups. You can set different VIDs for these four groups. When the incoming packets go through the ATA gateway's WAN port then the Gateway will check the VID, if the packets are not going to the ATA gateway (with the ATA gateway's IP address and the correct VID), and the VID is not one of these four VIDs you have set, then the packets will be discarded by the ATA gateway.

When you have finished the setting, click the Submit button. The page will refresh, then click the Save button.

3.5.6 DMZ Settings

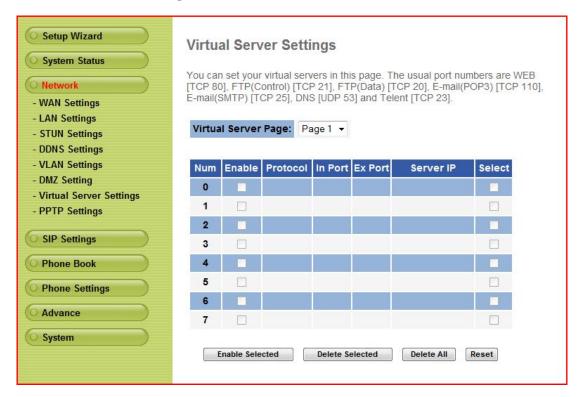


You can set DMZ to mapping to the internal server or PC.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.5.7 Virtual Server Settings



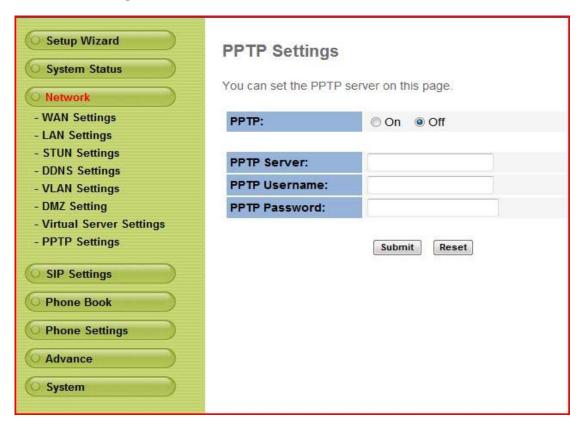
You can setup Virtual Server definitions at this page and mapping to internal servers or PCs for special protocols.

The device supports a maximum of 24 virtual servers.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.5.8 PPTP Settings



In this page, you can set the PPTP account details.

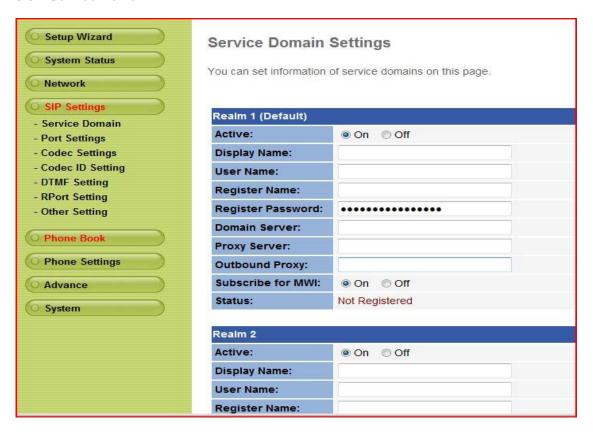
Fill out the PPTP Server, PTTP Account and Password here.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.6 SIP Settings

3.6.1 Service Domain



In this page, you set up the SIP server settings. You need to input the account details as provided by your VSP or SIP provider. You can register up to three VSP/SIP accounts (Realms).

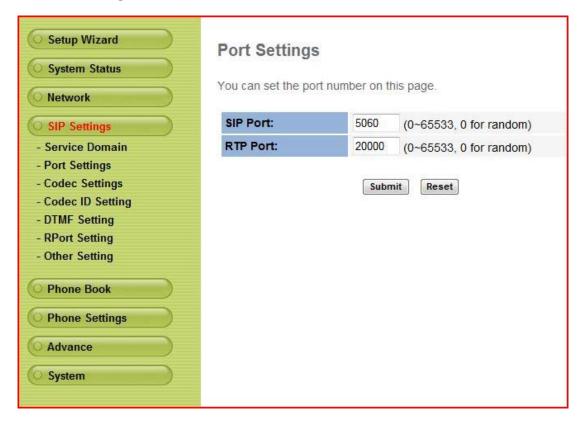
By default, outgoing calls will be made via the first account, and incoming may be received via all three accounts.

- -- First you need click on **Active** to enable the Realm dialog box, then you can input the following items:
- -- **Display Name**: input the name you want to display.
- -- User Name: input the User Name from your ISP.
- -- Register Name: input the Register Name from your ISP (often the same as User Name).
- -- Register Password: input the Register Password from your ISP.
- -- Domain Server: input the Domain Server from your ISP.
- -- Proxy Server: input the Proxy Server from your ISP (often the same as Domain Server).
- -- **Outbound Proxy**: input the Outbound Proxy get from your ISP. If your ISP does not provide the information, then you can leave this item blank.
- -- When you finished the setting, click the **Submit** button to apply the settings.
- -- You can see the Registration Status in the **Status** item. If the item shows "Registered", then your ATA Gateway has successfully registered to the ISP, you can make a phone call. If not, check the details for correctness.
- -- If you have more than one SIP account, you can follow the steps to register to the other accounts.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.6.2 Port Settings



You can setup the SIP and RTP port number in this page. VSP providers may have different SIP/RTP port setting, please refer to the VSP information to setup the port number correctly.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.6.3 Codec Settings



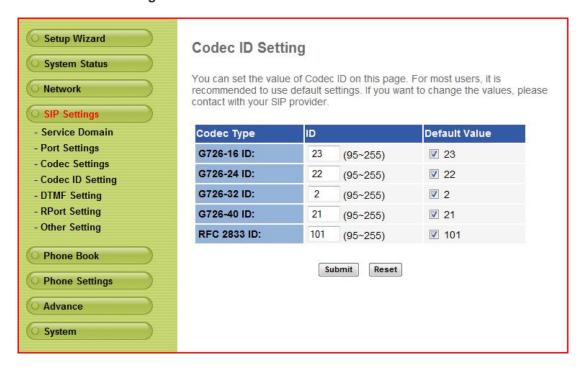
On this page you can setup the Codec priority, RTP packet length, and VAD.

You need to follow the VSP / SIP provider's suggestion to setup these items. The default settings will not normally need to be changed.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.6.4 Codec ID Settings



You may change the Codec Ids on this page.

Sometimes two VoIP devices with different Codec IDs on a SIP call will cause an interoperability issue which may be resolved by changing the Codec ID appropriately.

The default settings will not normally need to be changed.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.6.5 DTMF Settings



You can setup the RFC2833 Out-Band DTMF, In-band DTMF and Send DTMF SIP Info in this page.

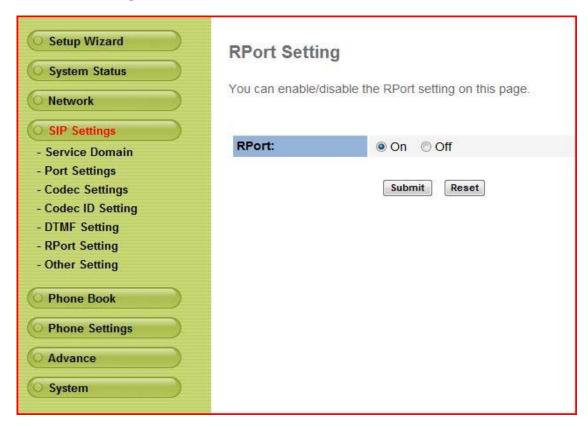
To change this setting, please follow your ISP or SIP server provider information.

The default setting (RFC 2833) will not normally need to be changed.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.6.6 RPort Settings



You can Enable/Disable the RPort in this page.

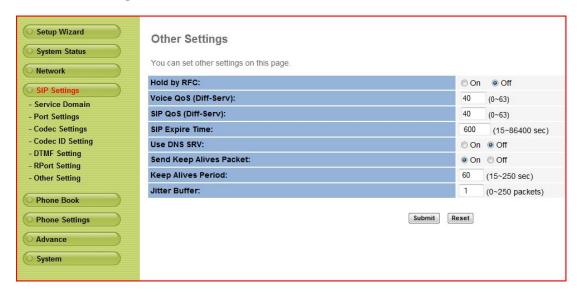
To change this setting, please follow your ISP or SIP server information.

The default setting (On) will not normally need to be changed.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.6.7 Other Settings



You can setup the Hold by RFC, Voice/SIP QoS and SIP expire time in this page.

To change these settings please following your ISP / VSP / SIP provider information.

The default settings will not normally need to be changed.

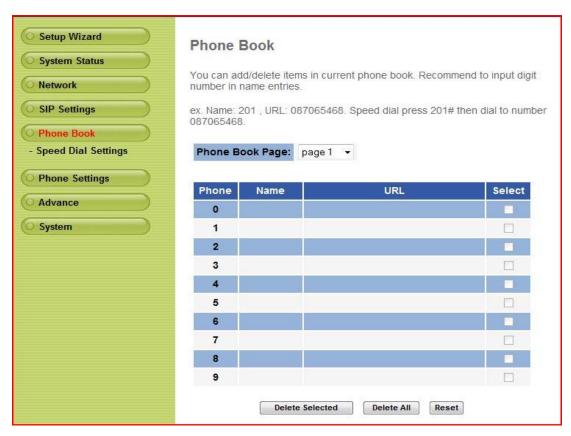
The QoS setting is to set the priority of voice packets. If you set the value higher than 0, then the voice packets will get the higher priority to the Internet, but the QoS function still has to cooperate with the other Internet devices.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.7 Phone Book Settings

3.7.1 Speed Dial Phone List



The Phone Book List allows you to set up Speed Dial numbers.

To add a new number, scroll to the Add New Phone section of the page and enter the following data:

Position: The row number in the phonebook where the entry is to be stored (0 - 139) **Name**: The sequence to be dialed to recall the required number: usually a number eg '201' **URL**: The required phone number to be dialed, or SIP URI eg 12344567@sip.myvsp.com

When you have input the data, click the "Add Phone" button to save the entry into the device memory.

To clear the fields click the "Reset" button.

When you want to dial a number from the phonebook, dial the number string in the Name entry and then the # key eg "201#".

If you want to delete a phone number from the Phone book, you can select the phone number you want to delete then click "**Delete Selected**" button.

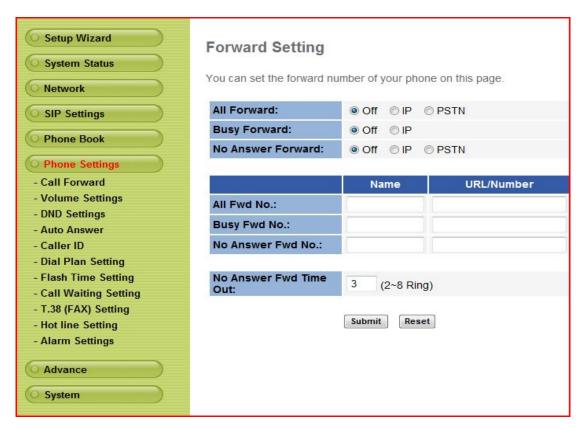
If you want to delete all phone numbers, you can click "Delete All" button.

Notes: When a user dials a number string followed by the # key, the device will search from the phone book first to see if the number matches a Phone Book Name entry. If no match is found, it will dial the number directly.

Dial plan rules will be applied in dialing the numbers.

3.8 Phone Settings

3.8.1 Call Forward



You can setup the Call Forward function in this page. There are three Call Forward modes as follows:

All Forward: All incoming calls will forward to the number you specify.

Busy Forward: If you are on the phone, a new incoming call will forward to the number you specify.

No Answer Forward: If you do not answer the phone, the incoming call will forward to the number you specify.

The top section of the screen is used to select whether each mode is active, and whether the outgoing call is to be placed via PSTN line or SIP.

The lower portion of the screen is used to specify the number to be called for each mode.

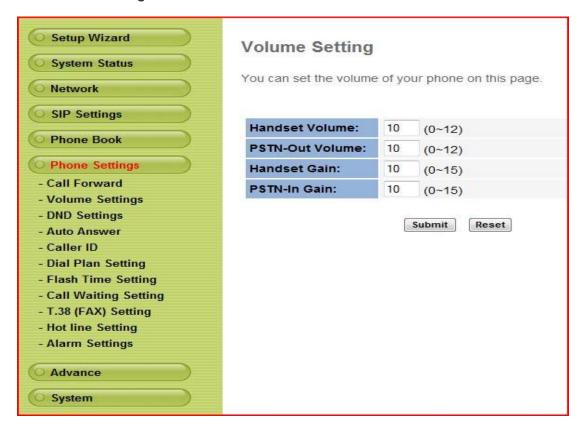
You can input a description in the **Name** field, and the Phone Number or SIP URI in **URL/Number** field. If the number matches an entry in the Phone Book list, then that number will be dialed.

The **Time Out** field specifies the number of rings for the system to before forwarding the call in the No Answer Forward mode.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.8.2 Volume Settings



You can setup the Handset and PSTN Volume, and Handset and PSTN Gain.

Handset Volume: Set the receive volume for your handset.

PSTN-Out Volume: Set the PSTN receive volume.

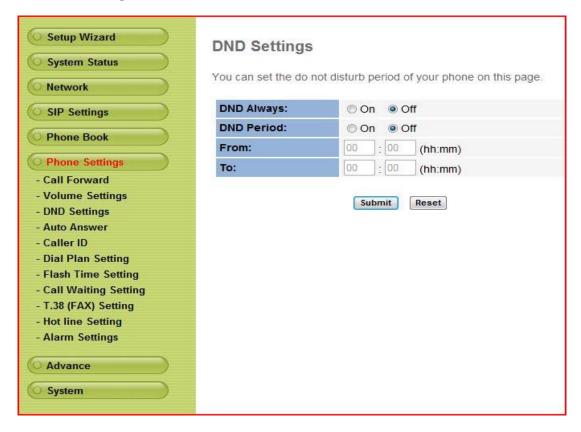
Handset Gain: Set the send volume for your handset.

PSTN-In Gain: Set the PSTN send volume.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.8.3 DND Settings



You can setup the DND (Do Not Disturb) setting to keep the phone from ringing.

There are two DND modes of operation as follows:

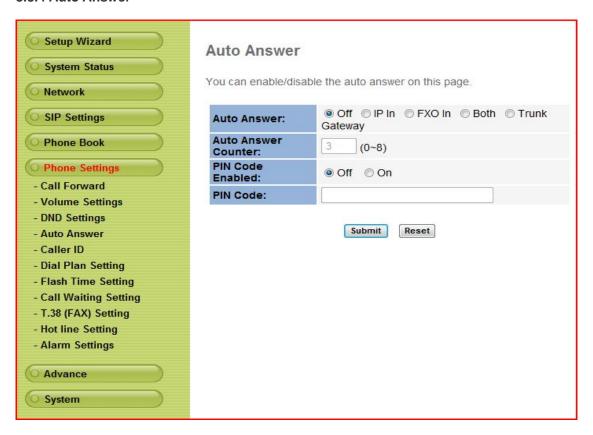
DND Always: All incoming calls will be blocked until you disable this feature.

DND Period: Set a time of day period for the phone to be blocked to incoming calls. If the "From" time is large than the "To" time, the Block time will extend from Day 1 to Day 2.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.8.4 Auto Answer



This screen allows you to set up the Auto Answer function that enables you to call in to the device with PSTN and call out on SIP, or call in on SIP and call out on PSTN.

Auto Answer: If set to "On", the ATA device will answer incoming calls. Note: The Trunk Gateway feature requires support from your SIP service provider.

Auto Answer Counter: Sets the number of ring counts before the device answers the call.

Pin Code Enabled: For security it is advised that you set this to "On" Note: If Trunk Gateway mode is enabled, the PIN Code should **not** be enabled.

PIN Code: Enter the PIN code you wish to use to allow the outgoing calls.

Operation

If a call comes in to the device and is not answered, then after the specified ring count is reached, the device will answer the call and send a series of short tones while waiting for the caller to enter the PIN code.

The PIN code is entered from the callers phone pad, and followed by the # key. The device will then present dial tone for the outgoing call.

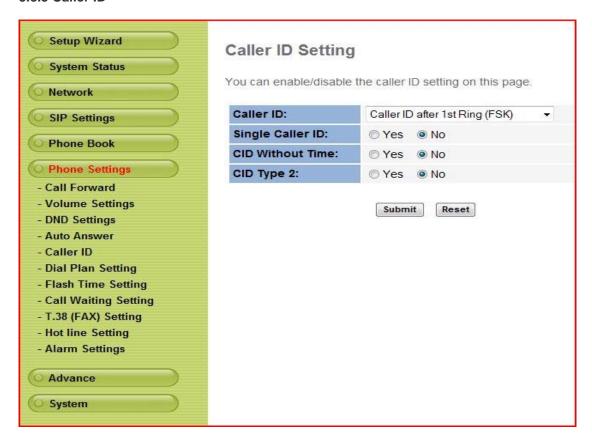
If the PIN code is not enabled, dial tone will be presented immediately on answer.

If the call has come in from the SIP port, then the outgoing call will be made on the PSTN line. If the call has come from the PSTN line, then the outgoing call will be made on the SIP port.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.8.5 Caller ID



On this screen you can set the ATA device to send Caller ID for outgoing PSTN or SIP calls in the method appropriate to your local telco standards.

The Caller Id may be Disabled or set to one of three types.

The correct setting will depend on the telco standards in operation in your area.

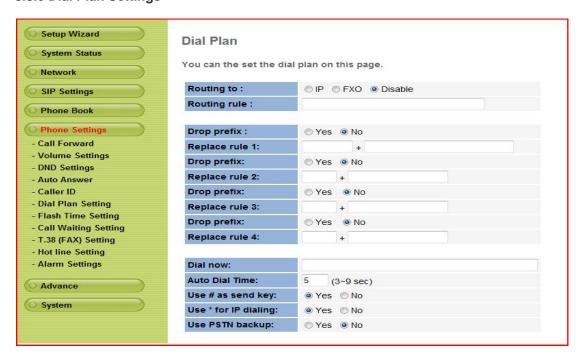
To prevent Caller ID being sent select 'Don't show Caller ID' from the drop down list.

The default settings will not normally need to be changed.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.8.6 Dial Plan Settings



Dial Plan rules allow you to change the way the device makes outgoing calls, for example adding the area code for local calls.

Prefix Handling

You can define up to four Dial Plan rules involving Prefix handling.

The Prefix is just the first part of a dialed number.

The dial plan rules are based on matching the patterns of dialed digits. When a pattern is matched the rule is applied.

Drop Prefix: Select whether the Prefix is to be dialed or not if the rule is activated.

Replace rule: The Prefix Pattern consists of two fields. Operation of the prefix handling rule is as follows:

- If the Drop Prefix is set to "No", and the number dialed matches the second Prefix Pattern field, then the number will be sent out with the first Prefix field added at the start.
- If the Drop Prefix is set to "Yes", and the number dialed matches the second Prefix Pattern field, then the number will be sent out with the first Prefix field replacing the dialed Prefix, i.e. the dialed Prefix digits are replaced by the first Prefix field.

Dial Now: If this pattern is matched, the number will be sent out immediately.

Auto Dial Time: When this time period is reached after the last digit is dialed, the dialed number is sent out i.e. if the dialed number string does not match any other rule, it will be sent out after this time period.

Use # as send key: If this is set to Yes, dialing # character after the dialed number will cause the number to be sent out immediately.

Use * for IP dialing: This setting allows the use of the * character as a delimiter in IP addresses used for direct IP dialing. For example:

192.168.1.100:5061 may be dialed as 192*168*1*100**5061

When you have finished the setting, click the Submit button. The page will refresh, then click the Save button.

The changes you made will be saved into the system memory and the system will reboot automatically.

Dial Plan Syntax

0-9 - Treated as normal digits

x, X - Treated as any digit in the range 0-9

* - Treated as normal * character

- Treated as normal # character

Digits in a pattern are represented by the character 'x' or 'X', ie 'X' means any digit 0 - 9.

x or X	0,1,2,3,4,5,6,7,8,9
+	OR

Multiple Patterns in a rule

Within each rule, a number of patterns may be specified by separating them with the '+' character. This acts as an OR operator ie if <Pattern A> OR <Pattern B> is matched, then the rule is applied.

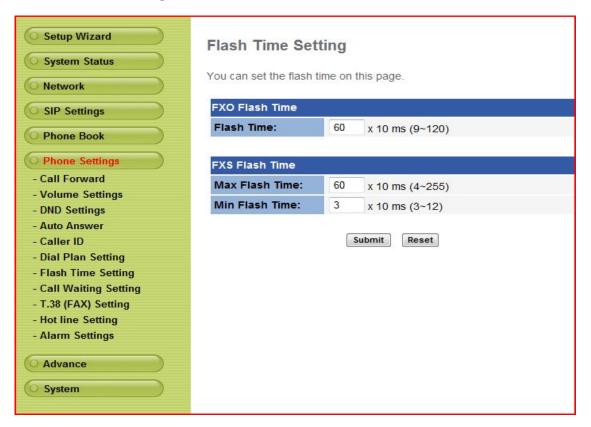
Example: 3XXXXXXX+4XXXXXXX+5XXXXXXX

This rule will match an eight digit number which begins with 3 or 4 or 5.

Example Dial Plan Prefix Handling Rules

Drop Prefix	Prefix	Pattern	Rule
No	07	3+4+5	If the dialed number starts with 3 or 4 or 5, the number is sent out with 07 added to the beginning. (Used for adding local area codes in Qld)
No	03	4+5+6+8+9	If the dialed number starts with 4,5,6,8 or 9, the number is sent out with 03 added to the beginning. (Used for adding local area codes in Vic / Tas)
No	02	4+5+6+8+9	If the dialed number starts with 4,5,6,8 or 9, the number is sent out with 02 added to the beginning. (Used for adding local area codes in NSW)
No	08	6+7+8+9	If the dialed number starts with 6,7,8 or 9, the number is sent out with 08 added to the beginning. (Used for adding local area codes in S. Aust / W. Aust / North. Territory)
Yes	006	002 + 003	If a prefix of either 002 or 003 is dialed, it will be replaced by 006.
Yes	07	*	If a * character is dialed at the beginning of a number, it will be replaced by 07.

3.8.7 Flash Time Settings



This screen allows you to set the timing parameters for Hook / Flash (a momentary break in the phone line circuit) to activate certain functions such as switching to the other line or placing the line on hold.

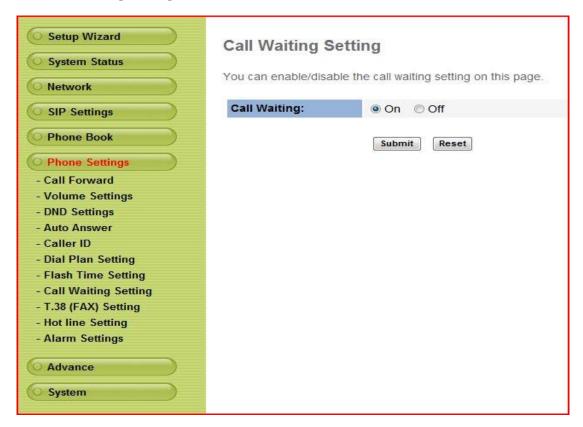
The timing parameters are set independently for the FXO and FXS ports.

The default setting will not normally need to be varied.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.8.8 Call Waiting Settings



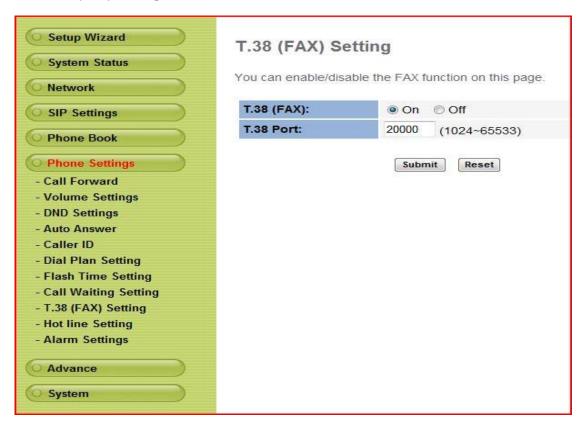
You can Enable/Disable the Call Waiting function in this screen.

With **Call Waiting** activated, when you are talking with someone on a call and there is a new incoming call, you will hear the call waiting tone.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.8.9 T.38 (FAX) Settings

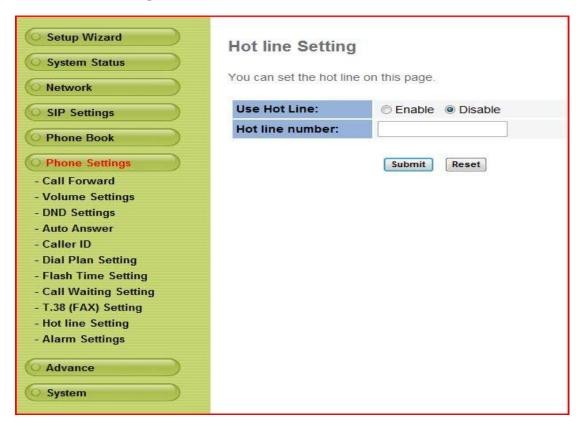


You can Enable/Disable the T.38 function and set the T.38 Port number on this screen.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.8.10 Hot line Settings



You can Enable/Disable the Hot line function and set the Hot Line number on this screen.

If this function is enabled, when you pick up the phone, it will automatically dial the Hot Line number you have set up.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.8.11 Alarm Settings



You can set the time to alarm via the VoIP ATA.

With the Alarm set to ON, the ATA will ring the connected phone at the Alarm Time.

The Current Time is shown for reference.

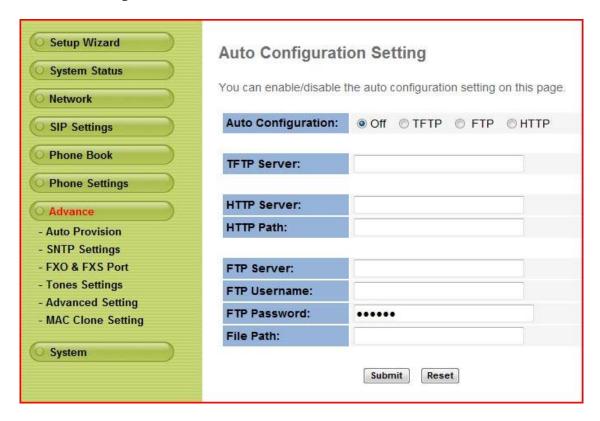
Check that the Current Time is shown correctly. If it is not shown correctly, check the settings in the Network / WAN menu and the Advance / SNTP Settings menu to ensure that the device can access an Internet time service, and that the Time Zone is set correctly for your local area.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.9 Advance Settings

3.9.1 Auto Config



This function will automatically download the configuration file to setup your Gateway.

Auto Configuration: Select the type of protocol to be used, or Off to disable the function.

TFTP/HTTP/FTP Server: Set up the relevant server addresses, paths and login details for the protocols you wish to use.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.9.2 SNTP Settings



This screen allows you to set up time synchronization for the device.

SNTP: Set to On to allow the ATA clock to synchronise with an internet source.

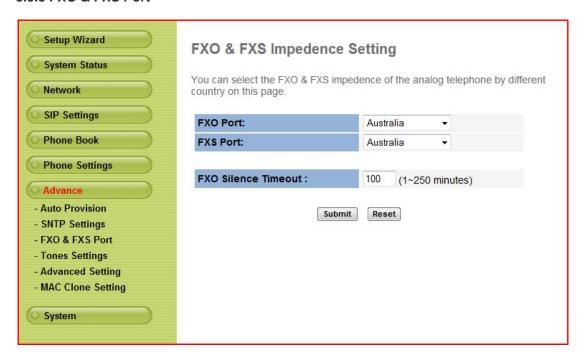
Primary/Secondary Server: Set up the primary and second SNTP Server IP Addresses to get the date/time information to set the ATA clock.

Time Zone: Set the Time Zone to match your location so that the clock is set to local time.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.9.3 FXO & FXS Port



You can set up the FXO or FXS line impedance in this page.

Select the impedance setting for the FXO and FXS ports to match the line impedance of your local PSTN system.

The settings shown above are the default settings and will not normally need to be changed.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.9.4 Tones Settings



You can set the VoIP Tone parameters in this page.

You can set the Dial tone, Ring Back tone, Busy tone, Error tone, Ring tone and Insert tone. The value for each column can be $0 \sim 99999$.

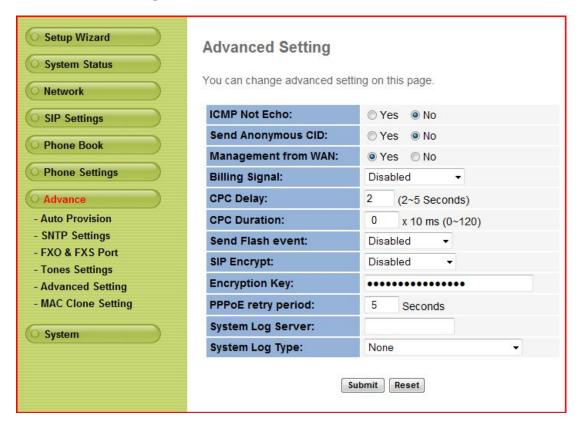
Check with your VSP for the detailed values for the tones if required.

The default settings will not normally need to be changed.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.9.5 Advanced Settings



You can setup advanced functions for the device in this page.

Send Anonomyous CID: If enabled, this will hide the phone number from the send side; the receiver will not show the phone number.

Management from WAN: Allows the web administration interface to be accessed from the Internet. Caution: This can pose a security threat. Disable if not specifically required.

Billing Signal: Controls a polarity reversal pulse to support certain telco billing systems if required.

CPC Delay and Duration: May be used to control telco line release on hang up.

Send Flash Event: Controls sending of hook / flash for telco functions.

SIP Encrypt: Allows you to select SIP encryption. Default is disabled.

PPPoE retry period: Controls PPPoE reconnect timing.

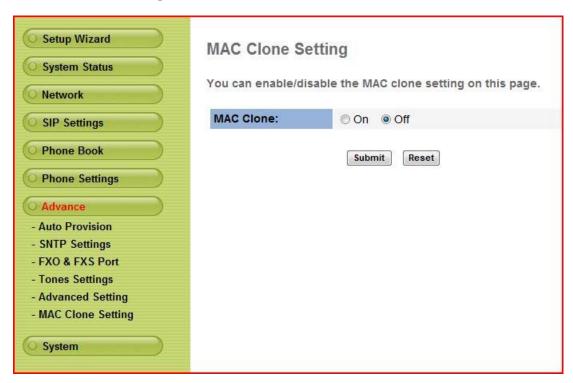
System Log Server: Specify the address of a syslog server.

System Log Type: Select the type of events to be logged.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.9.6 MAC Clone Settings



You can set up the MAC Clone Enable/Disable in this page.

If enabled, this function will automatically clone the connected PC's LAN card MAC address to the WAN port to support some ISP arrangements to lock the PPPoE client's MAC address.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

3.10 System Settings

3.10.1 System Authority



You can change your login name and password on this screen.

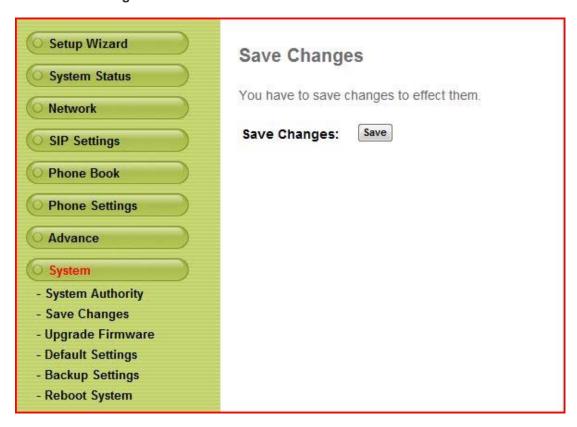
It is recommended that you change the default Admin password to ensure security of your system.

Note: A Factory Settings reset will restore the default Admin password in case you forget your password.

When you have finished the setting, click the Submit button.

The page will refresh, then click the Save button.

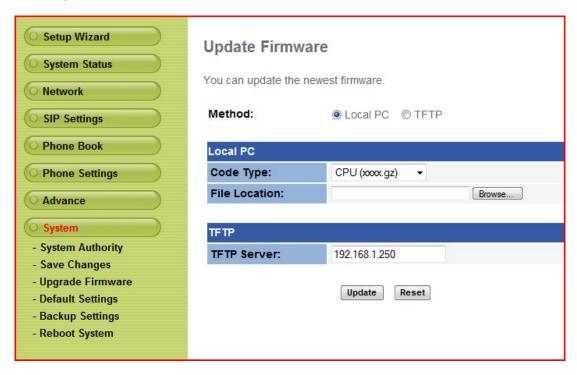
3.10.2 Save Changes



You can save the setting changes you have made into system memory from this page.

The system will automatically reboot after saving the configuration settings.

3.10.3 Update Firmware



You can update the ATA Gateway's firmware or do a "factory reset" to set the device back to default settings.

Select the **Method** you wish to use to update new firmware.

You can select Local PC to use a file saved in your file system to be uploaded by the browser using HTTP.

Alternatively you can select TFTP to use a Trivial File Transfer Protocol server to provide the required file.

Upgrade the firmware by the following steps:

Select the firmware code type, **Risc** or **DSP** code according to which module you wish to update.

For **Local PC** mode, click the "Browse" button in the right side of the File Location to find the required file, or you can type the correct path and the filename in File Location blank.

For TFTP mode, specify the TFTP server IP Address

Then click the **Update** button.

Caution: Do not disturb the device, power or network connections while the upgrade process is in operation as this may corrupt the transfer and render the device unusable.

After the firmware update process has finished, the system will reboot automatically.

3.10.4 Default Settings



You can restore the device to factory default in this page.

Click the Restore button, and the device will restore to default settings and automatically restart.

The Default Settings will be:

NAT Mode,

WAN port is set as DHCP Client Mode,

LAN port is Fixed IP Mode and the IP Address is 192.168.3.1.

3.10.5 Reboot System



You can restart the device from this page.

If you want to restart the device, just click the Reboot button, and then the device will reboot automatically.

3.11 Interactive Voice Response (IVR) interface for the **Gateway**

You can use the PSTN phone to query and configure the device using Tone Dial pad. Please follow the instructions below to query / configure your terminal adapter.

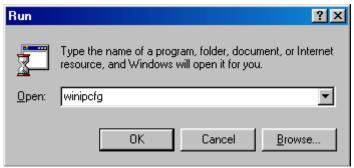
Please follow the instructions below to query / configure your terminal adapter.				
Group	IVR Action	IVR Menu Choice	Parameter(s)	Notes
Function	enable call waiting	#138#	None	Enable Call waiting
Function	disable call waiting	#139#	None	Disable call waiting
	unlock keypad			You have to unlock keypad
Function	2.	#190#	None	first, and then you can
				change the setting by keypad.
Function	lock keypad	#191#	None	Lock keypad.
Function	Reboot	#195#	None	The system will reboot automatically.
Function	Factory Reset	#198#	None	System will automatically Reboot and restore to default setting. WARNING: ALL "User- Changeable" NONDEFAULT SETTINGS WILL BE LOST! This will include network and service provider data.
Info	Check IP Address	#120#	None	IVR will report the LAN port IP address
Info	Check IP Type	#121#	None	IVR will report the WAN Port DHCP is enabled or disabled.
Info	Check the Phone Number	#122#	None	IVR will report current in use VoIP number
Info	Check Network Mask	#123#	None	IVR will report the WAN Port network mask
Info	Check Gateway IP Address	#124#	None	IVR will report the WAN Port gateway IP address
Info	Check Primary DNS Server Setting	#125#	None	IVR will report the WAN Port Primary DNS server IP Address.
Info	Check IP Address	#126#	None	IVR will report the WAN port IP address
Info	Check Firmware Version	#128#	None	IVR will report the firmware version
Setting	Set DHCP client	#111#	None	The system will change the WAN port to DHCP Client type
Setting	Set Static IP Address	#112xxx*xx x*xxx*xxx#	Enter IP address using numbers on the telephone key pad. Use the * (star) key when entering a decimal point.	WAN port DHCP Client will be disabled and WAN port will change to the Static IP type. Set WAN port IP Address
Setting	Set Network Mask	#113xxx*xx x*xxx*xxx#	Enter value using numbers on the telephone key pad. Use the * (star) key when entering a decimal point.	Must set Static IP first. Set WAN port Network Mask
Setting	Set Gateway IP Address	#114xxx*xx x*xxx*xxx#	Enter IP address using numbers on	Must set Static IP first. Set
	Audiess	X XXX XXX#	using numbers on	WAN port Gateway IP

		T		7
			the telephone key	Address
			pad. Use the * (star) key when entering a	
			decimal point.	
			Enter IP address	
			using numbers on	
	Set Primary DNS	#115xxx*xx	the telephone key	Must set Static IP first. Set
Setting	Server	x*xxx*xxx#	pad. Use the * (star)	WAN port Primary DNS
			key when entering a	Server IP Address
			decimal point.	
			1:G.711 u-Law, 2:	
			G.711 a-Law, 3:	
Setting	Set Codec	#130+[1-8]#	G.723.1, 4: G.729a,	You can set the codec you
County	00.00000		5: G.726 16K, 6:	want to the first priority.
			G.726 24K, 7: G.726	
		#121.[00 1	32K, 8: G.726 40K, Handset Gain from	Vou can got the Handagt gain
Setting	Set Handset Gain	#131+[00~1 5]#	0~15	You can set the Handset gain to proper value, default is 10
				You can set the Handset
Setting	Set Handset Volume	#132+[00~1	Handset Volume	volume to proper value,
County		2]#	from 0~12	default is 10
	TETD Conver ID		Set Auto configure	
Setting	TFTP Server IP Address	#135#	TFTP Server IP	You can set the TFTP Server IP address
	Address		Address	ir address
	FTP Server IP		Set Auto configure	You can set the FTP Server
Setting	Address	#136#	FTP Server IP	IP address
			Address	
		#127.[0 2]	0: Dicable 1: TETD	You can set the Auto
Setting	Auto configure mode	#137+[0~2] #	0: Disable, 1: TFTP mode, 2: FTP mode	configuration mode, 0: Disable, 1: use TFTP Server,
		#	mode, 2.1 17 mode	2: user FTP Server
				B calls A, and A transfers the
				call to C. A needs to press
Sotting	Blind transfer	flash#510#	None	flash button and then press
Setting	Dilliu transiei	Phone no.#	None	#510#(phone no. of C)#, then
				A hangs up the phone. Then
				the call connects B and C.
				B calls A, and A transfers the
				call to C. A needs to press
		flash#511#		flash button and then press #511#(phone no. of C)#. The
Setting	Attendant transfer	Phone no.#	None	call establishes between A
		7 110110 110.#		and C. When A hangs up the
				phone, the call connects B
				and C.
				B calls A, and A conferences
				the call to C. A needs to press
		flash#512#		flash button and then press
Setting	3-way-calling	Phone no.#	None	#512#(phone no. of C)#.
	-,	flash		When C picks up the phone,
				A needs to press flash again, and then begin 3-way
				conference.
				Set default setting to PSTN
Setting	PSTN mode	0*	None	mode
		1*		
Setting	Realm Switch	2*	None	Set the realm for an outgoing
		3*		call.
				-

3.12 TCP/IP Settings for Windows Operating System

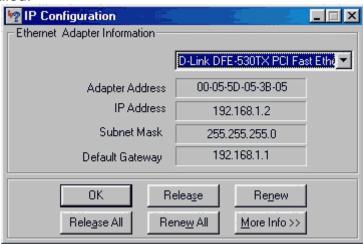
1. How can I find my IP Address in Windows 95, 98, or Me? Click on Start, then click on Run.

The Run Dialogue Box will appear. Type winipcfg in the window as shown then click OK



The **IP Configuration** window will appear, displaying your **Ethernet Adapter Information**. Select your adapter from the drop down menu.

If you do not see your adapter in the drop down menu, your adapter is not properly installed.



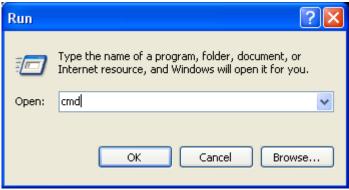
After selecting your adapter, it will display your IP Address, subnet mask, and default gateway.

Click OK to close the IP Configuration window.

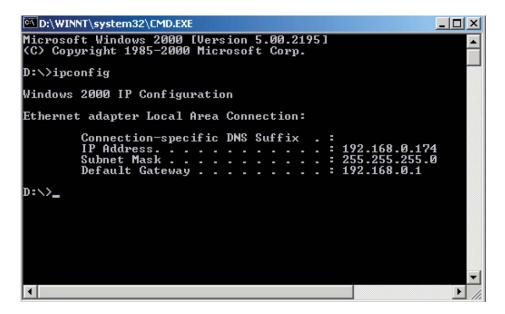
2. How can I find my IP Address in Windows 2000/XP?

Click on Start and select Run.

Type cmd then click OK.



From the Command Prompt, enter ipconfig. It will return your IP Address, subnet mask, and default gateway.



Type exit to close the command prompt.

Make sure you take note of your computer's Default Gateway IP Address.

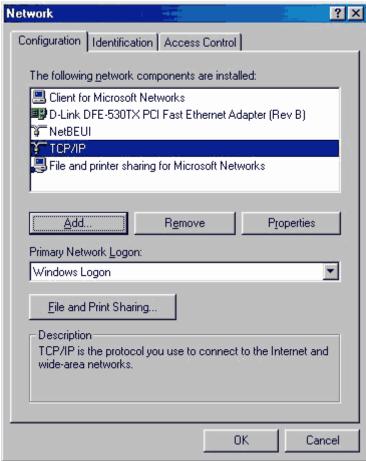
The Default Gateway is the IP Address of the router.

By default, it should be 192.168.0.1

3. How can I assign a Static IP Address in Windows 98/Me?

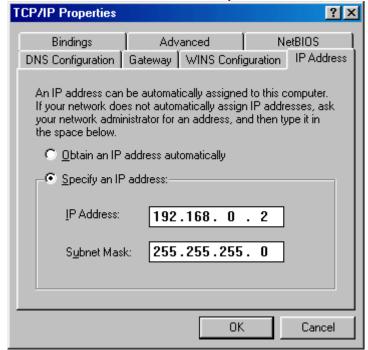
From the desktop, right-click on the **Network Neighborhood** icon (Win ME - My Network Places) and select **Properties**.

Highlight **TCP/IP** and click the **Properties** button. If you have more than 1 adapter, then there will be a TCP/IP "Binding" for each adapter. Highlight **TCP/IP** > (your network adapter) and then click **Properties**.



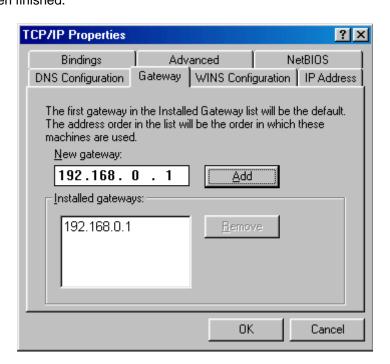
Click Specify an IP Address.

Enter an IP Address that is on the same subnet as the LAN IP Address on your router. Example: If the router's LAN IP Address is 192.168.0.1, make your IP Address 192.168.0.X where X is between 2-99. Make sure that the number you choose is not in use on the network.



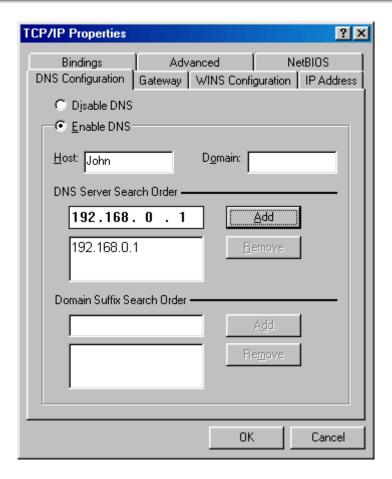
Click on the Gateway tab.

Enter the LAN IP Address of your router here (192.168.0.1). Click **Add** when finished.



Click on the **DNS Configuration** tab.

Click **Enable DNS**. Type in a **Host** (can be any word). Under DNS server search order, enter the LAN IP Address of your router (192.168.0.1). Click **Add**.



Click **OK** twice.

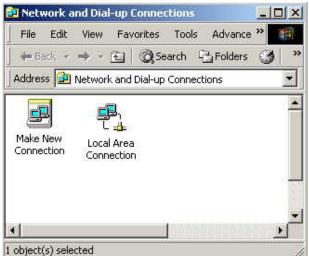
When prompted to reboot your computer, click **Yes**.

After you reboot, the computer will now have a static, private IP Address.

4. How can I assign a Static IP Address in Windows 2000?

Right-click on My Network Places and select Properties.

Right-click on the Local Area Connection which represents your network card and select Properties.



Highlight Internet Protocol (TCP/IP) and click Properties.

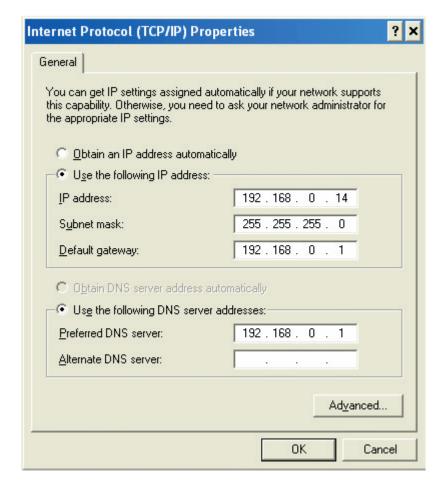


Click **Use the following IP Address** and enter an IP Address that is on the same subnet as the LAN IP Address on your router. Example: If the router's LAN IP Address is 192.168.0.1, make your IP Address 192.168.0.X

where X = 2-99. Make sure that the number you choose is not in use on the network. Set the **Default Gateway** to be the same as the LAN IP Address of your router (192.168.0.1). Set the **Primary DNS** to be the same as the LAN IP address of your router (192.168.0.1). The **Secondary DNS** is not needed, or you may enter a DNS server from your ISP. Click **OK** twice. User may be asked if you want to reboot your computer. Click **Yes**.

5. How can I assign a Static IP Address in Windows XP?

Click on Start > Control Panel > Network and Internet Connections > Network connections. See the steps for assigning a static IP address in Windows 2000 and continue from there.



Access the Web management. Open your Web browser and enter the IP Address of your router device in the address bar. This should open the login page for the Web management. Follow instructions to login and complete the configuration.

Appendix A - SIPBROKER Codes

SipBroker provides a system for dialing between SIP / VSP networks using a set of special dial codes.

The SIP Code list is referred to at: http://www.sipbroker.com

You can check at the SipBroker web site for details on using the system and a complete updated list.

Using the SIP codes, users can dial to the different SIP server numbers directly.

SIP-Code	SIP Proxy	Provider name
*010	us.voxalot.com	VoXaLot (U.S.) [Home]
*011	sipbroker.com	SIPBroker Alias Server [Home]
*012	public.tello.com	ISN/ITAD Routing
© *013	sipbroker.com	SIPBroker ENUM Server [Home]
*018	gtalk2voip.com	GTalk2VoIP [Home]
*027	zero27.net	zero27.net
*031	eu.voxalot.com	VoXaLot (Europe) [Home]
* 061	au.voxalot.com	VoXaLot (Australia) [Home]

Legend

- Everything is working OK.
- Either the provider is blocking inbound calls, or there have been 5 or more unsuccessful calls in a row (in this latter case, the first successful call resets the status back to green.)
- Insufficient call volumes to determine status.

Appendix B - Glossary

Address mask

A bit mask used to select bits from an Internet address for subnet addressing. The mask is 32 bits long and selects the network portion of the Internet address and one or more bits of the local portion. Sometimes called subnet mask.

AAL5

ATM Adaptation Layer - This layer maps higher layer user data into ATM cells, making the data suitable for transport through the ATM network.

ADSL

Asymmetric digital subscriber line.

ATM

Asynchronous Transfer Mode - A cell-based data transfer technique in which channel demand determines packet allocation.

ATM offers fast packet technology, real time; demand led switching for efficient use of network resources.

AWG

American Wire Gauge - The measurement of thickness of a wire.

Bridge

A device connects two or more physical networks and forwards packets between them. Bridges can usually be made to filter packets, that is, to forward only certain traffic. Related devices are: repeaters which simply forward electrical signals from one cable to the other, and full-fledged routers which make routing decisions based on several criteria.

Broadband

Characteristic of any network multiplexes independent network carriers onto a single cable. Broadband technology allows several networks to coexist on one single cable; traffic from one network does not interfere with traffic from another. Broadcast A packet delivery system where a copy of a given packet is given to all hosts attached to the network. Example: Ethernet.

CO

Central Office. Refers to equipment located at a Telco or service provider's office.

CPE

Customer Premises Equipment located in a user's premises

DHCP (Dynamic Host Configuration Protocol)

DHCP is software that automatically assigns IP addresses to client stations logging onto a TCP/IP network. DHCP eliminates having to manually assign permanent IP addresses to every device on your network. DHCP software typically runs in servers and is also found in network devices such as Routers.

DMT

Discrete Multi-Tone frequency signal modulation

Downstream rate

The line rate for return messages or data transfers from the network machine to the user's premises machine.

DSLAM

Digital Subscriber Line Access Multiplex

Dynamic IP Addresses

A dynamic IP address is an IP address that is automatically assigned to a client station

(computer, printer, etc.) in a TCP/IP network. Dynamic IP addresses are typically assigned by a DHCP server, which can be a computer on the network or another piece of hardware, such as the Router. A dynamic IP address may change every time your computer connects to the network.

Encapsulation

The technique used by layered protocols in which a layer adds header information to the protocol data unit (PDU) from the layer above. As an example, in Internet terminology, a packet would contain a header from the physical layer, followed by a header from the network layer (IP), followed by a header from the transport layer (TCP), followed by the application protocol data.

Ethernet

One of the most common local area network (LAN) wiring schemes, Ethernet has a transmission rate of 10 Mbps.

FTP

File Transfer Protocol. The Internet protocol (and program) used to transfer files between hosts.

Hop count

A measure of distance between two points on the Internet. It is equivalent to the number of gateways that separate the source and destination.

нтмі

Hypertext Markup Language - The page-coding language for the World Wide Web.

HTML browser

A browser used to traverse the Internet, such as Netscape or Microsoft Internet Explorer.

http

Hypertext Transfer Protocol - The protocol used to carry world-wide-web (www) traffic between a www browser computer and the www server being accessed.

ICMP

Internet Control Message Protocol - The protocol used to handle errors and control messages at the IP layer.

ICMP is actually part of the IP protocol.

Internet address

An IP address is assigned in blocks of numbers to user organizations accessing the Internet. These addresses are established by the United States Department of Defense's Network Information Center. Duplicate addresses can cause major problems on the network, but the NIC trusts organizations to use individual addresses responsibly. Each address is a 32-bit address in the form of x.x.x.x where x is an eight- bit number from 0 to 255. There are three classes: A, B and C, depending on how many computers on the site are likely to be connected.

Internet Protocol (IP)

The network layer protocol for the Internet protocol suite

IP address

The 32-bit address assigned to hosts that want to participate in a TCP/IP Internet.

ISP

Internet service provider - A company allows home and corporate users to connect to the Internet.

MAC

Media Access Control Layer - A sub-layer of the Data Link Layer (Layer 2) of the ISO OSI

Model responsible for media control.

MIB

Management Information Base - A collection of objects can be accessed via a network management protocol, such as SNMP and CMIP (Common Management Information Protocol).

NAT

Network Address Translation - A proposal for IP address reuse, where the local IP address is mapped to a globally unique address.

NVT

Network Virtual Terminal

PAP

Password Authentication Protocol

PORT

The abstraction used by Internet transport protocols to distinguish among multiple simultaneous connections to a single destination host.

POTS

Plain Old Telephone Service - This is the term used to describe basic telephone service.

PPP

Point-to-Point-Protocol - The successor to SLIP, PPP provides router-to-router and host-to-network connections over both synchronous and asynchronous circuits.

PPPoE

PPP over Ethernet is a protocol for connecting remote hosts to the Internet over an always-on connection by simulating a dial-up connection.

Remote server

A network computer allows a user to log on to the network from a distant location.

RFC

Request for Comments - Refers to documents published by the Internet Engineering Task Force (IETF) proposing standard protocols and procedures for the Internet. RFCs can be found at www.ietf.org..

Route

The path that network traffic takes from its source to its destination. The route a datagram may follow can include many gateways and many physical networks. In the Internet, each datagram is routed separately.

Router

A system responsible for making decisions about which of several paths network (or Internet) traffic will follow. To do this, it uses a routing protocol to gain information about the network and algorithms to choose the best route based on several criteria known as "routing metrics".

Routing table

Information stored within a router that contains network path and status information. It is used to select the most appropriate route to forward information along.

Routing Information Protocol

Routers periodically exchange information with one another so that they can determine minimum distance paths between sources and destinations.

SNMP

Simple Network Management Protocol - The network management protocol of choice for

TCP/IP-based Internet.

SOCKET

- (1) The Berkeley UNIX mechanism for creating a virtual connection between processes.
- (2) IBM term for software interfaces that allow two UNIX application programs to talk via TCP/IP protocols.

Spanning-Tree Bridge Protocol (STP)

Spanning-Tree Bridge Protocol (STP) - Part of an IEEE standard. A mechanism for detecting and preventing loops from occurring in a multi-bridged environment. When three or more LAN's segments are connected via bridges, a loop can occur. Because a bridge forwards all packets that are not recognized as being local, some packets can circulate for long periods of time, eventually degrading system performance. This algorithm ensures only one path connects any pair of stations, selecting one bridge as the 'root' bridge, with the highest priority one as identifier, from which all paths should radiate.

Spoofing

A method of fooling network end stations into believing that keep alive signals have come from and returned to the host. Polls are received and returned locally at either end

Static IP Addresses

A static IP address is an IP address permanently assigned to computer in a TCP/IP network. Static IP addresses are usually assigned to networked devices that are consistently accessed by multiple users, such as Server PCs, or printers. If you are using your Router to share your cable or DSL Internet connection, contact your ISP to see if they have assigned your home a static IP address. User will need that address during your Router's configuration.

Subnet

For routing purposes, IP networks can be divided into logical subnets by using a subnet mask. Values below those of the mask are valid addresses on the subnet.

TCP

Transmission Control Protocol - The major transport protocol in the Internet suite of protocols provides reliable, connection-oriented full-duplex streams.

TFTP

Trivial File Transfer Protocol - A simple file transfer protocol (a simplified version of FTP) that is often used to boot diskless workstations and other network devices such as routers over a network (typically a LAN).

Telnet

The virtual terminal protocol in the Internet suite of protocols - Allows users of one host to log into a remote host and act as normal terminal users of that host.

Transparent bridging

So named because the intelligence necessary to make relaying decisions exists in the bridge itself and is thus transparent to the communicating workstations. It involves frame forwarding, learning workstation addresses and ensuring no topology loops exist (in conjunction with the Spanning-Tree algorithm).

UDP

User Datagram Protocol - A connectionless transport protocol that runs on top of TCP/IP's IP. UDP, like TCP, uses IP for delivery; however, unlike TCP, UDP provides for exchange of datagrams without acknowledgments or guaranteed delivery. Best suited for small, independent requests, such as requesting a MIB value from an SNMP agent, in which first setting up a connection would take more time than sending the data.

UNI signaling

User Network Interface signaling for ATM communications.

Virtual Connection (VC)

A link that seems and behaves like a dedicated point-to-point line or a system that delivers packets in sequence, as happens on an actual point-to-point network. In reality, the data is delivered across a network via the most appropriate route. The sending and receiving devices do not have to be aware of the options and the route is chosen only when a message is sent. There is no pre-arrangement, so each virtual connection exists only for the duration of that one transmission.

WAN

Wide area network - A data communications network that spans any distance and is usually provided by a public carrier (such as a telephone company or service provider).

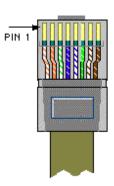
Appendix C - Cabling / Connection

Network cables connect PCs in an Ethernet network Category 5, called "Cat5" for short is commonly used type of network cable today.

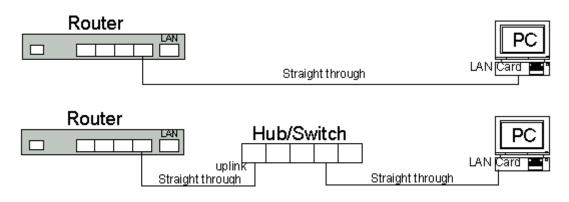
Cat 5 cables are tipped with RJ-45 connectors, which fit into RJ-45 port.

Straight-through Cables:

Straight-through			
Wire	Becomes		
1	1		
2	2		
3	3		
6	6		



LAN Connection:



Check that the network LEDs light up when you finish connecting two pieces of hardware.